## 4.1 Solving Polynomial Equations PART 2



## **Math Learning Target:**

"By the end of class, I can solve any polynomial equation."

Ex. 1: Use graphing technology (desmos or Ge@Gebra) to solve, to the nearest hundredth.

$$21x^3 - 58x^2 + 10 = -18x^4 - 51x$$

Method 1

OR

Method 2

$$f(x) = g(x)$$

Create 1 function: h(x)

Find the point(s) where these two functions intersect.

Find the **zeros** of this new function; i.e. h(x) = 0

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